

Some Basic Maple for Math 163

Command Line Structure

Command lines in Maple must terminate with either a colon (:) or a semi-colon (;), and be followed by hitting the Enter key.

?<Enter>	provide some general help (this is one of the best features of Maple)
?<command><Enter>	provide help specifically about <command>
<command>;<Enter>	perform <command> and print the results to the screen
<command>:<Enter>	perform <command> but do not print the results to the screen
#<junk><Enter>	<junk> is a comment and will be ignored by Maple

Operators

+	means addition
-	means subtraction
*	means multiplication
/	means division
^ and **	mean exponentiation
@	means function composition

Special Functions

abs(x) means $|x|$, and **sqrt**(x) means \sqrt{x}

The Trigonometric Functions

$\sin(x)$, $\cos(x)$, $\tan(x)$, $\sec(x)$, $\csc(x)$, and $\cot(x)$ follow the usual notation; the angle x is assumed to be measured in radians.

Constants

Pi means π , and **infinity** means ∞

Commands

> %;	the last computed value
> %%;	the second last computed value
> %%%;	the third last computed value
> x := <value>;	assigns <value> to x
> x := <expression>;	assigns <expression> to x
> x := `x`;	reidentifies x as a variable
> f := x -> <expression in x>;	identifies the function $f(x)$ as <expression in x>
> Digits := n;	sets the number of digits in floating point notation to n
> evalf(f);	converts f to floating point form
> expand(f);	expands f
> factor(f);	factors f
> fsolve(f = a, x);	<i>numerically</i> solves the equation $f = a$ for x
> quit;	quits Maple
> simplify(f);	simplifies the expression f
> solve(f = a, x);	solves the equation $f = a$ for x <i>exactly</i>
> subs(x = a, f);	substitutes a for x in f
> restart;	clear all previously typed commands from memory
> lhs(<equation>);	the left-hand side of <equation>
> rhs(<equation>);	the right-hand side of <equation>
> numer(<fraction>);	the numerator of <fraction>
> denom(<fraction>);	the denominator of <fraction>
> plot(f(x), x=a..b);	plot the function f from $x = a$ to $x = b$
> plot(f(x), x=a..b, y=c..d);	plot the function f from $x = a$ to $x = b$, limiting output to points with y -coordinates between c and d
> plot({f(x), g(x)}, x=a..b, y=c..d);	plot functions f and g from $x = a$ to $x = b$, restricting output to points with y -coordinates between c and d